

Curriculum Overview
Bumblebees (Year 3) Summer Term 2025

Interconnected Question: What can we learn from the Ancient Egyptians?

Key Texts	Anticipated Writing Outcomes
<p>The Story of Tutankhamun (Non-Fiction) Patricia Cleveland-Peck & Isabel Greenberg</p> <p>The Great Egyptian Grave Robbery - S Pennypacker</p>	<ul style="list-style-type: none"> • A start of a suspenseful narrative based on the video of Tadeo Jones. • A biography of Tutankamun
Science	History
<p>LIGHT</p> <ul style="list-style-type: none"> • Recognise that they need light to see things • Notice that light is reflected from surfaces • Safety around light and protecting eyes • Shadows - how they are formed • Finding patterns with size of shadows 	<p>Egyptians</p> <ul style="list-style-type: none"> • Who were the Ancient Egyptians? • Who were the Pharaohs? • What were the Pyramids? • Who were the gods and goddesses of Ancient Egypt? • What did hieroglyphics look like? • Who was Tutankhamun? • What was mummification?
Computing	Geography
<p>Desktop Publishing</p> <ul style="list-style-type: none"> • recognise how text and images convey information • recognise that text and layout can be edited • choose appropriate page settings • add content to a desktop publishing publication • consider how different layouts can suit different purposes • consider the benefits of desktop publishing <p>Events and Actions</p> <ul style="list-style-type: none"> • explain how a sprite moves in an existing project • create a program to move a sprite in four directions • adapt a program to a new context • develop my program by adding features • identify and fix bugs in a program • design and create a maze-based challenge 	<p>The River Nile</p> <ul style="list-style-type: none"> • Describe location and features of River Nile • Describe journey of Nile from source to mouth • Investigate positive and negative effects of Aswan High Dam • Physical and Human Geography of Nile Delta • Investigate uses of the River Nile and how these have changed over time
Design and Technology	Art and Design
<p>Whole school project - design and create a recycled scarecrow</p> <ul style="list-style-type: none"> • understand what a Design Criteria is • create a Design Criteria • create a product • evaluate a final product against a Design 	<p>Ancient Egyptian Scrolls</p> <ul style="list-style-type: none"> • Recognise and discuss the importance of Ancient Egyptian art. • Consider the suitability of a surface for drawing. Record colours, patterns and shapes through observational drawing.

Criteria	<ul style="list-style-type: none"> Produce a final design with a clear purpose.
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Discrete Subjects

Maths	
<ul style="list-style-type: none"> Mass and capacity - using scales, measuring in grams, litres and millilitres Fractions - adding and subtracting, fractions of objects, equivalent fractions Money - adding/subtracting, pounds and pence, find change Time - telling the time to 5 mins and 1 min, years, months, days, minutes and seconds, time problems Shape - right angles, horizontal, vertical, perpendicular and parallel lines, recognise 2D and 3D shapes Statistics - pictograms, bar charts, tables Length and Perimeter - measuring in centimetres, metres and millimetres, converting between centimetres, metres and millimetres and calculating and measuring perimeter 	
Religious Education	Relationships, Sex and Health Education
<p>UC - What kind of World did Jesus want?</p> <ul style="list-style-type: none"> Begin to understand the link between Jesus calling the first disciples and why Christians today try to be 'fishers of people'. Offer suggestions about what Jesus's actions to the leper might mean to Christians today. Give examples of how Christians try to show love to all, across the world, whilst making links with Bible stories studied. Be introduced to the term evangelism and evangelist <p>Emmanuel Project - How does a Muslim show their submission and obedience to Allah?</p> <ul style="list-style-type: none"> ENGAGE with idea of willing obedience ENQUIRE into the importance of obedience / submission to Allah for a Muslim EXPLORE ideas about submission and obedience in Muslim stories or in the Qur'an EXPLORE Muslim Community Practice - showing submission / obedience in ritual prayer EXPLORE Muslim Living - aspects of obedience and submission to Allah in everyday 	<p>RELATIONSHIPS</p> <ul style="list-style-type: none"> Family roles and responsibilities Friendship Keeping myself safe Global citizenship <p>CHANGING ME</p> <ul style="list-style-type: none"> How babies grow Babies Body changes Family stereotypes Looking ahead
Music	Physical Education
<ul style="list-style-type: none"> -identify and name instruments of the orchestra -know what note and rest lengths are in standard notation -create rhythm patterns - use boomwhackers to understand how they work and to create a melody and harmony 	<p>Rounders</p> <ul style="list-style-type: none"> Move into space to help their team keep possession and score goals. Develop bowling with some consistency, abiding by the rules of the game. Use overarm and underarm throwing with increased consistency in game situations.

<p>Musical Knowledge - music games, boomwhackers, rhythm games, call and response improvisation</p>	<ul style="list-style-type: none"> • Beginning to catch with one and two hands with some consistency in game situations <p>Ball Skills</p> <ul style="list-style-type: none"> • Accurately use a range of techniques to send a ball to a target. • Catch different sized objects with increasing consistency with one and two hands. • Consistently track a ball sent directly and indirectly. • Dribble a ball with increasing control and co-ordination. <p>Swimming</p> <ul style="list-style-type: none"> • Explore technique for specific strokes to include head above water breaststroke, backstroke and front crawl • Demonstrate improved breathing technique in front crawl • Are comfortable with some personal survival techniques to include survival strokes such as sculling and treading water. <p>Athletics</p> <ul style="list-style-type: none"> • Develop an understanding of speed and pace in relation to distance. • Develop power and speed in the sprinting technique. • Develop technique when jumping for distance. • Explore power and technique when throwing for distance in a pull and heave throw.
<p>Modern Foreign Languages</p>	
<p>Spanish - Las Verduras</p> <ul style="list-style-type: none"> • Name, recognise and recall from memory up to 10 vegetables in Spanish. • Attempt to spell some of these nouns with their plural article/determiner. • Learn and use the high frequency verb quisiera from the verb querer, to want in Spanish. <p>Spanish - Los Animales</p> <ul style="list-style-type: none"> • Name and recognise up to 10 animals in Spanish. • Attempt to spell some of these nouns with their correct indefinite article. • Pretend that we are a particular animal using the 1st person singular of the verb ser (soy = I am). 	